

Fedora CommOps Workshop

Flock 2016

Presented by:

- Justin W. Flory <jflory7>
- Bhagyashree Padalkar <bee2502>

Welcome!

- Welcome to the CommOps workshop!
- Let's do a quick introduction–
- –and then, what exactly *is* this CommOps thing? What are we doing today?



What is CommOps?

- Community + Operations = CommOps
- Address community infrastructure by providing tools, resources, utilities for different Fedora subgroups to increase communication + participation across Project
 - Communication in a project community is important – we help Fedorans communicate better, collaborate better, and try to set subgroups up for success
- Nine primary methods to the madness

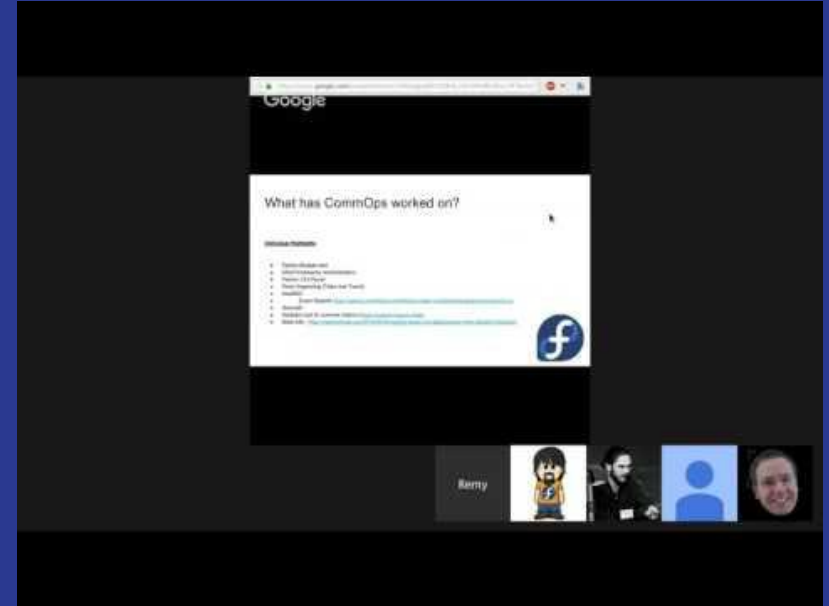


CommOps does...

- Messaging
 - Specific marketing initiatives and outreach that coordinate across subprojects
- Storytelling
 - Communicating the story of contributors, for contributors
 - communityblog.fedoraproject.org
- Badges
 - Strategic planning and administration of Fedora Badges
- Hubs
 - Eventual administration and tending to Fedora Hubs (fp.o/wiki/Fedora_Hubs)
- Wiki
 - Help garden the wiki and take requests from other teams
- Culture
 - Includes diversity, onboarding, education, and outreach
- Metrics
 - Metrics to understand community , impact of Fedora events
- Voting
 - Monitoring and supporting elections with Fedora Release Manager
- Miscellaneous
 - Anything else that doesn't fit into one sub-projects or takes many sub-projects to wrangle

Full CommOps Report

You can watch the full report on our sub-project from a recorded Council conference meeting.





Why are we here?

Let's talk about...

- Looking at on-boarding
 - From your areas of contributing in Fedora, what are some successes? What are some frustrations? What can we do as a project to support each other with bringing in new members and keeping them there?
- Planning for the future
 - Getting an idea for future tasks to incorporate into a future CommOps FAD or vFAD
- Open floor
 - What ideas do you want to bring to the table about the Fedora community?



Onboarding

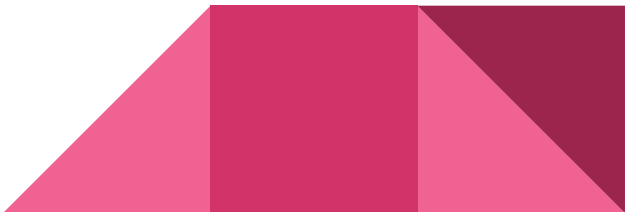
Why do we need an onboarding process?

- Create **guidelines and directions** for newcomers to **get involved** in different parts of Fedora without being:
 - Too overwhelming / confusing
 - Unclear about how to move forward
- Helps sub-projects **identify steps** to becoming involved, **converting** them into steps (with **badges**) newcomers can pick up
 - Badges help identify steps, streamlines those steps, brings newcomers in on the **right foot**
 - Makes it easier for sub-projects to **gain new contributors** and **keep them**


It's not just about the Badges. Badges just make it fun !



Example: CommOps onboarding

1. Create FAS account
 2. Update your FAS and wiki homepage
 3. Join mailing list
 4. Send a self-introduction
 5. Add yourself to wiki page
 6. Register on Community Blog
 7. Join #fedora-commops, say hello
 8. Get “bootstrapped” with Fedora Badges !
 9. Join FAS group
 10. Attend meeting
- 

What's already happening?

- Early 2016: Discussions about on-boarding processes began
 - Identified the process for as many sub-projects as possible:
<https://fedorahosted.org/fedora-commops/ticket/34>
 - In progress: CommOps, Modularity WG, Infrastructure
 - CommOps: <https://fedorahosted.org/fedora-badges/ticket/464>
 - Modularity WG: <https://fedorahosted.org/fedora-badges/ticket/466>
 - Infrastructure has an on-boarding badge, but looking at general badges to enhance process
 - Long Life to Pagure: <https://fedorahosted.org/fedora-badges/ticket/434>
 - Hot Topic: <https://fedorahosted.org/fedora-badges/ticket/441>
 - Licensed to Push: <https://fedorahosted.org/fedora-badges/ticket/442>
- 

We would love to discuss with you about...


- Team-specific onboarding process
 - Do you have an onboarding process? If so, what is it and where is it?
 - Any steps specific to your team which we should look into
- Feedback on the existing process
 - What is working now? What isn't working?
 - Does your team have many interested newcomers? Is retainment an issue?
- Future suggestions





Looking ahead

Creating future goals

- CommOps works hands-on with the community – since you all happen to be here, we'd like to gather input!
 - Creating action items for the future
 - Outlining goals for the coming F24 months and later releases
 - Things we'd like to know:
 - Examples of things working well for communication / efficient workflows
 - ...and things not working so well
 - Community metrics you may find useful
 - Fedora Elections
 - Improving voter turnout
 - Improving questionnaire for candidates
 - Increase interaction between candidates and community
- 



Open floor